

WHEREAS, the 2010 report of the University of Florida Undergraduate Education Task Force called for the re-examination of the purpose of the general education curriculum, the creation of a UF signature experience with themed courses, and the incorporation of an electronic portfolio;

WHEREAS, the 2018 report of the combined working groups, after receiving extensive feedback from faculty and students, proposed a new framework, called "UF Quest," to spark the development of innovative general education courses, driven by faculty expertise and student choice, and create a shared learning experience;

WHEREAS, UF Quest is a thematic, sequential general education curriculum, which seeks to promote experiential and applied learning, advance interdisciplinary study and outstanding pedagogy, achieve a high level of faculty engagement in undergraduate education, and invite students to take creative and intellectual risks; and

WHEREAS, UF undergraduates may choose one three-credit course that examines an essential question in the humanities for UF Quest 1; one three-credit course on a pressing question in the biological, physical or social sciences for UF Quest 2; an applied learning experience of zero to three credits for UF Quest 3; and an optional experience offered by a college or program in conjunction with a final-year capstone course for UF Quest 4;

THEREFORE, BE IT RESOLVED that the Faculty Senate of the University of Florida supports UF Quest in its effort to enhance the undergraduate experience as it completes the trial stage of UF Quest 1, begins the pilot stage of UF Quest 2, and prepares for the full implementation of UF Quest 1 in Fall 2020, UF Quest 2 in Fall 2021, and UF Quest 3 and 4 thereafter.