

Cover Sheet: Request 13396

BA in Digital Arts and Sciences

Info

Process	Major Curriculum Modify Ugrad/Pro
Status	Pending at PV - University Curriculum Committee (UCC)
Submitter	Phillip Klepacki pklepacki@arts.ufl.edu
Created	12/7/2018 2:43:08 PM
Updated	3/18/2019 4:22:23 PM
Description of request	We are proposing several changes to the current semester plan to ensure that our Digital Arts & Sciences plan best supports freshman as they matriculate into the latter half of their degree. These updates are the result of extensive faculty review and analysis, as well as consultation with industry professionals. The updates will provide students with a more fully integrated and scaffolded experience throughout their entire 8-semester plan, and better support their educational goals across concurrent courses.

Actions

Step	Status	Group	User	Comment	Updated
Department	Approved	CFA - Digital Worlds 015851001	James Oliverio		12/7/2018
No document changes					
College	Approved	CFA - College of Fine Arts	Jennifer Setlow		12/21/2018
No document changes					
Associate Provost for Undergraduate Affairs	Approved	PV - Associate Provost for Undergraduate Affairs	Casey Griffith		1/25/2019
No document changes					
University Curriculum Committee	Pending	PV - University Curriculum Committee (UCC)			1/25/2019
No document changes					
Office of the Registrar					
No document changes					
Student Academic Support System					
No document changes					
Catalog					
No document changes					
Academic Assessment Committee Notified					
No document changes					
College Notified					
No document changes					

Major|Modify_Curriculum for request 13396

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Submitter: Phillip Klepacki pklepacki@arts.ufl.edu

Created: 12/7/2018 2:35:21 PM

Form version: 1

Responses

Major Name Digital Arts and Sciences

Major Code DAR

Degree Program Name Bachelor of Arts

Undergraduate Innovation Academy Program No

Effective Term Fall

Effective Year 2019

Current Curriculum for Major Semester 1 - 15cr

ARH 2000 Art Appreciation - 3cr

ENC 1101 Expository/Argumentative Writing - 3cr

MAC 1140 Precalculus Algebra - 3cr

Biological or Physical Science - 3cr

Elective - 3cr

Semester 2 - 15cr

ARH 2050 Introduction to the Principles and History of Art 1 - 3cr

IUF 1000 What is the Good Life - 3cr

DIG 2121 Principles of Digital Visualization - 3cr

Social and Behavioral Sciences - 3cr

Elective - 3cr

Semester 3 - 15cr

ARH 2051 Introduction to the Principles and History of Art 2 - 3cr

Social and Behavioral Sciences - 3cr

Electives - 6cr

Semester 4 - 15cr

Composition – 3cr

Biological or Physical Science - 3cr

Mathematics - 3cr

Elective - 3cr

Semester 5 - 15cr

DIG 3020 Foundations of Digital Culture - 3cr

DIG 3305C 3D Digital Animation Technique - 3cr

DIG 3525C DAS Design and Production Studio 1 - 3cr

DIG 3713 Game Design Practices - 3cr

DIG 3873 Theory of Digital Media Protocols - 3cr

Semester 6 - 15cr

DIG 4097 Entrepreneurship in New Media - 3cr

DIG 4306C Advanced Digital Animation Techniques - 3cr

DIG 3526C DAS Design and Production Studio 2 - 3cr

DIG 3878 Applied Digital Media Protocols - 3cr

DIG 4715C Game Development - 3cr

Semester 7 - 15cr
DIG 3433 Digital Storytelling - 3cr
DIG 3XXX Rotating Topic - 3cr
DIG 3313C 2D Digital Animation Techniques - 3cr
DIG 4527C Game Design and Production - 3cr
DIG 4634 Wearable and Mobile App Development - 3cr

Semester 8 - 15cr
DIG 3XXX Rotating Topic - 3cr
DIG 3588C Digital Portfolio – 3cr
DIG 4154 Writing for Interactive Media - 3cr
DIG 4841 Undergraduate Research Forum - 3cr
DIG 4970 Senior Project - 3cr

Proposed Curriculum Changes The full revised curriculum showing all changes will be attached to this submission request.

Course Resequencing

- Move DIG3313C from semester 7 to semester 4
- Move DIG3433 from semester 7 to semester 5
- Move DIG3525C from semester 5 to semester 3
- Move DIG3526C from semester 6 to semester 4
- Move DIG3020 from semester 5 to semester 3
- Move DIG2121 from semester 4 to semester 2

Replacement

- Replacement of DIG4841 with DIG4154
- Replacement of DIG Rotating Topic semester 7 with DIG3XXX Blockchain Innovation in DAS (currently pending UCC review)

New Course Offering

- DIG2632 Creating Mobile Games
- DIG3XXX Blockchain Innovation in DAS (currently pending UCC review)
- DIG4XXX Adv. 2D Digital Animation Techniques (currently pending UCC review)

Critical Tracking

- Add DIG2632 Creating Mobile Games
- Add DIG3020 Foundations of Digital Culture
- Add DIG3525C DAS Design and Production Studio 1
- Add DIG3526C DAS Design and Production Studio 2

Pedagogical Rationale/Justification We are proposing several changes to the current semester plan to ensure that our Digital Arts & Sciences plan best supports freshman as they matriculate into the latter half of their degree. These updates are the result of extensive faculty review and analysis, as well as consultation with industry professionals. The updates will provide students with a more fully integrated and scaffolded experience throughout their entire 8-semester plan, and better support their educational goals across concurrent courses.

Impact on Enrollment, Retention, Graduation There will be no negative impact on enrollment, retention, or graduation for students currently in the major; all will be able to remain on track and complete degree requirements as anticipated. Additionally, these changes will not have any impact on transfer students as far as their admissibility to the University or their ability to complete degree requirements in a timely fashion. Majors courses offered in semesters 3 and 4 can be taken in place of electives schedule for semesters 5 - 8.

Assessment Data Review The proposed changes are focused on increasing the course offering for lower division students who have declared their major as DAR. More specifically, we have made the proposed semester plan updates in order to better meet the goal outlined in our stated "PG1 - Our goal for 2017/18 is a combined enrollment (online/on campus) for all BA students enrolled in our program of 110+ students.". The proposed changes add clarity to teaching content, and better define the necessary prerequisites for the upper-level classes. Overall, we believe that the proposed changes are practical initiatives to better fulfill our stated Program Goals and Student Learning Objectives.

Academic Learning Compact and Academic Assessment Plan There will be no changes to the Academic Learning Compact and Academic Assessment Plan and Academic Assessment Plan that

result from the proposed changes. The listed changes are proposed to better fulfill the current PGs and SLOs.

Model Semester Plan (proposed for 2019-20)

To remain on track, students must complete the appropriate critical-tracking courses, which appear in bold. These courses must be completed by the terms as listed above in the Critical Tracking criteria.

This semester plan represents an example progression through the major. Actual courses and course order may be different depending on the student's academic record and scheduling availability of courses. Prerequisites still apply.

Semester 1	Credits
ARH 2000 Art Appreciation <i>State Core GE-H</i> DIG 2632 Creating Mobile Games	3
ENC 1101 Expository and Argumentative Writing <i>State Core GE-C</i>	3
MAC 1140 Precalculus Algebra <i>State Core GE-M</i>	3
Biological or Physical Science <i>State Core GE-B or P</i>	3
Elective ART XXXX Studio Art Elective	3
Total	15
Semester 2	Credits
ARH 2000 Art Appreciation <i>State Core GE-H</i> ARH 2050 Introduction to the Principles and History of Art 1 <i>GE-H</i>	33
IUF 1000 IDS 1161 What is the Good Life <i>GE-H</i>	3
DIG 2121 Principles of Digital Visualization	3
Social Science <i>GE-S</i>	3
Elective <i>Composition</i> <i>GE-C</i>	3
Total	15
Semester 3	Credits
DIG 3020 Foundations of Digital Culture 2 GE-H ARH 2051 Introduction to the Principles and History of Art	33
DIG 3525C DAS Design and Production Studio 1	3
Social and Behavioral Sciences <i>State Core GE-S</i>	3

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Humanities <i>GE-H</i>	3
Electives	93
Total	15

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Semester 4	Credits
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DIG 3526C DAS Design and Production Studio 2 Composition GE-C	33
DIG 3313C 2D Digital Animation Techniques Biological or Physical Science <i>GE-B/P</i>	33
Biological or Physical Science <i>GE-B/P</i>	3
Mathematics <i>GE-M</i>	3
Humanities <i>GE-H</i> Elective	63
Total	15

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Semester 5	Credits
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DIG 3020 Foundations of Digital Culture DIG 3433 Digital Storytelling	3
DIG 3305C 3D Digital Animation Technique	3
DIG 3873 Theory of Digital Media Protocols DIG 3525C DAS Design and Production Studio 1	3
DIG 3713 Game Design Practices	3
DIG 3873 Theory of Digital Media Protocols Elective <i>Transfer students who have not taken DIG3020 or an acceptable substitute should take DIG3020</i>	3
Total	15

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Semester 6	Credits
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DIG 4097 Entrepreneurship in New Media	3
DIG 4306C Advanced Digital Animation Techniques	3
DIG 4715C Game Development DIG 3526C DAS Design and Production Studio 2	33
DIG 3878 Applied Digital Media Protocols	3
Elective <i>Transfer students who have not taken DIG3313C or an acceptable substitute should take DIG3313C</i> DIG 4715C Game Development	33

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Total	15
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Semester 7	Credits
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DIG 3433 Digital Storytelling DIG 3XXX Blockchain Innovation in DAS	3
DIG 3XXX Rotating Topic <i>Transfer students who have not taken DIG 2121 or an acceptable substitute should take DIG 2121</i> DIG 4XXX Advanced 2D Digital Animation Techniques	3
DIG 4634 Wearable and Mobile App Development DIG 3313C 2D Digital Animation Techniques	3
DIG 4527C DAS Design and Production Studio 3 Game Design and Production	3
Elective <i>Transfer students who have not taken DIG3525C or an acceptable substitute should take DIG3525C</i> DIG 4634 Wearable and Mobile App Development	3 3
Total	15

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Semester 8	Credits
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DIG 3XXX Rotating Topic	3
DIG 4154 Writing for Interactive Media	3
DIG 3588C Digital Portfolio	3
DIG 4970 Senior Project DIG 4841 Undergraduate Research Forum	3 3
DIG 4932 Colloquium in Digital Arts and Sciences	1
Elective <i>Transfer students who have not taken DIG3526C or an acceptable substitute should take DIG3526C</i> DIG 4970 Senior Project	3 3
Total	16 15

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Commented [HJ1]: This course was to have been removed from the 18-19 catalog (<https://secure.aa.ufl.edu/Approval/reports/12262>) but still appears in the listing.

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