# Cover Sheet: Request 13134

**DIG 3525C DAS Design and Production Studio 1**

## Info

<table>
<thead>
<tr>
<th>Process</th>
<th>Status</th>
<th>Submitter</th>
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<tbody>
<tr>
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<td>Ugrad/Pro</td>
<td>10/4/2018 2:43:21 PM</td>
<td>10/18/2018 8:30:19 AM</td>
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</tbody>
</table>

**Submitter**: Phillip Klepacki pklepacki@arts.ufl.edu

**Description of request**

Remove junior level standing pre-req and update course description

## Actions

<table>
<thead>
<tr>
<th>Step</th>
<th>Status</th>
<th>Group</th>
<th>User</th>
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<tbody>
<tr>
<td>Department</td>
<td>Approved</td>
<td>CFA - Digital Worlds 015851001</td>
<td>James Oliverio</td>
<td></td>
<td>10/4/2018</td>
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<tr>
<td>College</td>
<td>Approved</td>
<td>CFA - College of Fine Arts</td>
<td>Jennifer Setlow</td>
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<td>10/18/2018</td>
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<td>PV - University Curriculum Committee (UCC)</td>
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Course|Modify for request 13134

Info

Request: DIG 3525C DAS Design and Production Studio 1
Description of request: Remove junior level standing pre-req and update course description
Submitter: Phillip Klepacki pklepacki@arts.ufl.edu
Created: 9/19/2018 3:46:14 PM
Form version: 1

Responses

Current Prefix
Enter the current three letter code (e.g., POS, ATR, ENC).

Response:
DIG

Course Level
Select the current one digit code preceding the course number that indicates the course level at which the course is taught (e.g., 1=freshman, 2=sophomore, etc.).

Response:
3

Number
Enter the current three digit code indicating the specific content of the course based on the SCNS taxonomy and course equivalency profiles.

Response:
525

Lab Code
Enter the current lab code. This code indicates whether the course is lecture only (None), lab only (L), or a combined lecture and lab (C).

Response:
C

Course Title
Enter the current title of the course as it appears in the Academic Catalog.

Response:
DAS Design and Production Studio 1

Effective Term
Select the requested term that the course change(s) will first be implemented. Selecting “Earliest” will allow the change to be effective in the earliest term after SCNS approval. If a specific term and year are selected, this should reflect the department’s expectations. Courses cannot be changed retroactively, and therefore the actual
Effective term cannot be prior to SCNS approval, which must be obtained prior to the first day of classes for the effective term. SCNS approval typically requires at least 6 weeks after approval of the course change at UF.

Response:
Earliest Available

Effective Year
Select the requested year that the course change will first be implemented. See preceding item for further information.

Response:
Earliest Available

Requested Action
Indicate whether the change is for termination of the course or any other change. If the latter is selected, all of the following items must be completed for any requested change.

Response:
Other (selecting this option opens additional form fields below)

Change Course Prefix?

Response:
No

Change Course Level?
Note that a change in course level requires submission of a course syllabus.

Response:
No

Change Course Number?

Response:
No

Change Lab Code?
Note that a change in lab code requires submission of a course syllabus.

Response:
No
Change Course Title?
Response:
No

Change Transcript Title?
Response:
No

Change Credit Hours?
*Note that a change in credit hours requires submission of a course syllabus.*
Response:
No

Change Variable Credit?
*Note that a change in variable credit status requires submission of a course syllabus.*
Response:
No

Change S/U Only?
Response:
No

Change Contact Type?
Response:
No

Change Rotating Topic Designation?
Response:
No
Change Repeatable Credit?
*Note that a change in repeatable credit status requires submission of a course syllabus.*

Response: No

Maximum Repeatable Credits
*Enter the maximum credits a student may accrue by repeating this course.*

Response: 3

Change Course Description?
*Note that a change in course description requires submission of a course syllabus.*

Response: Yes

Current Course Description

Response: An interdisciplinary design and production studio environment exploring linear narrative techniques found in both traditional and emergent media forms. Collaborative teams will create a major digital media artifact incorporating diverse and effective narrative devices and techniques to persuasively tell a complex story.

Proposed Course Description (50 words max)

Response: This course will provide students with digital imaging and design foundations in visualization. Additionally, the course will offer an introduction to the foundation of interface tools in industry standard digital imaging software.

Change Prerequisites?

Response: Yes

Current Prerequisites

Response: MAJOR=DAR & CLASS=GE3
Proposed Prerequisites

Response:
MAJOR=DAR

Change Co-requisites?

Response:
No

Rationale
Please explain the rationale for the requested change.

Response:
These changes better reflect technological advancements and industry standards while introducing it earlier in the curriculum for lower division students.
DIGITAL PRODUCTION STUDIO 1

INSTRUCTOR: Chelsea Cantrell

COURSE DESCRIPTION
This course will provide students with digital imaging and design foundations in visualization. Additionally, the course will offer an introduction to the foundation of interface tools in industry standard digital imaging software.

PREREQUISITE KNOWLEDGE AND SKILLS
DAR major

PURPOSE OF COURSE
This course will introduce students to the industry standard practices in applied production creativity and visual design. Students will acquire the core foundations and competencies necessary to succeed in digital arts and design.

COURSE GOALS AND/OR OBJECTIVES
By the end of this course, students will be able to:

1. Understand the fundamental tools used in creation of contemporary digital arts and sciences.
2. Effectively analyze visual components of traditional media including photography, image-based advertising, printed texts, etc.
3. Identify, define and articulate diverse characteristics of the still image.
4. Effectively create new visual components within a digital media framework.
5. Apply their understanding of visual design in the creation of both individual and collaborative group projects that demonstrate compelling visual techniques embodied in original media artifacts.

COURSE SCHEDULE:

This course incorporates lecture, discussion, group learning projects and student-created presentations. Individual assignments will be explained in detail as the course progresses.

The FINAL EXAM TIME SCHEDULED FOR THIS COURSE will be announced in advance of each semester by the University of Florida Registrar’s Office at http://www.registrar.ufl.edu/soc/

<table>
<thead>
<tr>
<th>Week</th>
<th>Topic</th>
<th>Assignments/Quizzes</th>
</tr>
</thead>
</table>

Page 1 of 9
### DIG 3525C – DIGITAL PRODUCTION STUDIO 1

<table>
<thead>
<tr>
<th></th>
<th>Introduction to the class:</th>
<th>Assign 1: Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Review of assignments, lecture topics, office hours, online learning system, etc.</td>
<td>Assign 1: Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art</td>
</tr>
<tr>
<td></td>
<td>Discuss Critiques</td>
<td>Assign 1: Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art</td>
</tr>
<tr>
<td></td>
<td>Lecture: Exploring Photoshop tools</td>
<td>Assign 1: Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art</td>
</tr>
<tr>
<td></td>
<td>Tools/ toolbars (Brushes, Layers etc.)</td>
<td>Assign 1: Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art</td>
</tr>
<tr>
<td>2</td>
<td>Lecture: What is/what makes a good composition?</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Color wheel / values</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Illusion of light</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Principles of design</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Tools: cropping, transform, skew, and lasso tools</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Lecture: Brief History of Design</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>History of imaging</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Digital Painting</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td>3</td>
<td>Lecture: Mood I</td>
<td>9/05(Holiday)</td>
</tr>
<tr>
<td></td>
<td>Photography and major terminology</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td></td>
<td>Mood: through line and color</td>
<td>Assign 2: Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)</td>
</tr>
<tr>
<td>4</td>
<td>QUIZ 1</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Lecture: Tools in Photoshop</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Critique assignment #2 (First 30 minutes)</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Creating a Brush, Importing Brushes</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Working with Texture</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Lecture: Mood II</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td></td>
<td>Examples of Texture and mood through compositions (Marcel Duchamp, Picasso, Van Gogh, etc.)</td>
<td>Assign 3: Custom Brush</td>
</tr>
<tr>
<td>5</td>
<td>Lecture: Photography- Digital Imaging I</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td></td>
<td>Clone/stamp tool</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td></td>
<td>Seamless images for texturing, tiling</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td></td>
<td>Lecture: Quiz review</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td></td>
<td>Photoshop hotkeys</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td></td>
<td>Keyboard shortcuts</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
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<tr>
<td></td>
<td>Composition/value overview</td>
<td>Assign 4: Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)</td>
</tr>
<tr>
<td>6</td>
<td>Overview: DADA Collage + Photomontage</td>
<td>Assign 5: DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood</td>
</tr>
<tr>
<td></td>
<td>Critique Assign #3: Custom Brush</td>
<td>Assign 5: DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood</td>
</tr>
<tr>
<td></td>
<td>Dada - brief history</td>
<td>Assign 5: DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood</td>
</tr>
<tr>
<td></td>
<td>PS: Selection, masking, transform, color correction</td>
<td>Assign 5: DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood</td>
</tr>
<tr>
<td></td>
<td>Examples of assignment</td>
<td>Assign 5: DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood</td>
</tr>
</tbody>
</table>

**Assign 1:** Watch: Paintings w/ Chad Perkins, Digital Painting - Landscape concept art

**Assign 2:** Painting with Value- Create (2) paintings from a cropped image- (1) using 2 values (black + white) and (1) using 4 values (black, white + grey)

**Assign 3:** Custom Brush

**Assign 4:** Editing photography- Edit blemishes out of photos seamlessly (using your OWN photograph or ones provided)

**Assign 5:** DADA Collage or Photomontage- Create (1) image using one of these techniques, pick a mood

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**Quiz 1:** functions of Photoshop

**Lecture:** Photography
| 7 | Lecture: Patterns  
**Critique Assign #4:** Editing Photography  
- Layering, rhythm  
- Symmetry  
- Photo Correction, Integrating Images. Layer filters and modes  
Lecture: Photography Part II  
- Critique assignment #5 (First 30 minutes)  
- Shutter  
- Exposure  
- ISO  
- Saving, JPEG/PNG  
Over exposure | Assign 6: Pattern Assignment  
Create (2) images exploring (1) repetition and (2) color correction |
|---|---|
| 8 | QUIZ 2  
**Lecture:** Multiple Exposure Photograph  
**Critique Assign #5:** Collage  
- Black & White  
- Regular vs Double Exposure  
- Colorizing Photos  
Lecture: From Concept to Reality  
- Research  
- Analysis  
- Design  
- Implementation  
Feedback | Assign 7: Multiple Exposure Photograph –OR- Colorize a Black and white Photo |
| 9 | **Lecture:** Working with Text, Integrating images  
**Critique Assign #6:** Pattern Assignment  
- History of typography  
- Typography and meaning  
- The anatomy of Type  
Lecture: Fundamentals of Typography I  
- Type Classifications  
- Spacing / kerning  
*Discuss final project -Self-portrait: surreal | Assign 8: Album Cover- Image + Type |
| 10 | **Quiz 2:** Photography fundamentals  
**Lecture:** Fundamentals of Typography II (Logo)  
- **Critique assign #7** (First 30 minutes)  
- Logotypes and Branding  
- Group Assignment | Assign 9: Create a brand- your choice of product or service |
| Lecture: The importance of language  
  - Timeline Overview  
  - Color theory in advertising |
|---|
| 11 | Lecture: Designing with Vectors I  
  - **Critique assignment #8 (First 30 minutes)**  
  - Illustrator overview  
  - Vector design using Illustrator  
  - Control Shapes in Illustrator vs Photoshop  
  - Fill + Stroke |
| | Lecture:  
  Direct Selection Tool  
  **Assign 10: Create an Image Using Basic Shapes** |
| 12 | QUIZ 3  
  Lecture: Designing with Vectors II  
  **Critique Assign #9**  
  -Bezier Curves  
  -Pen Tool  
  -Text in Illustrator  
  -Altering Type  
  -Form and Shape |
| | Lecture: Designing with Vectors III  
  -Examples of vector art  
  -Isometric illustration  
  **Assign 11: Full page Poster—pick a word to represent using color, design, and composition** |
| 13 | Lecture: Design in the industry I  
  **Critique Assign #10**  
  -History of advertising and strategic communication  
  -What is advertising and how is it used  
  -Production process in advertising  
  -Illustration Demo :Type, Gradients, Overview Wrap-up |
| | Lecture: Design in the industry I  
  -Critique assignment #11 (First 30 minutes)  
  -Role of the image in strategic communication  
  Careers in creative imaging industry |
| 14 | Lecture: Art Direction and production  
  **Critique Assign #11**  
  -Careers in the digital arts  
  -Final Project Review |
| | Criticism Workshop |
| 15 | QUIZ 4  
  Final Project Progress  
  Final project due next week: review requirements |
REQUIRED TEXTBOOKS AND SOFTWARE:

- Lynda.com, Online Photoshop tutorial (FREE access for UF students)
- Photoshop CC One-on-One: Fundamentals with Deke McClelland

RECOMMENDED MATERIALS:

4. David Sherwin, Creative Workshop: 80 Challenges to Sharpen Your Design Skills
5. Philip B. Mags, “Meggs' History of Design Book”

COURSE FEES:

Course fees are assessed for certain courses to offset the cost of materials or supply items consumed in the course of instruction. A list of approved courses and fees is published in the Schedule of Courses each semester. (UF-3.0374 Regulations of the University of Florida).

Material and supply and equipment use fee information is available from the academic departments or from the schedule of courses (Florida Statutes 1009.24). The total course fee for this class is $12.26

The total course fee for each course is listed on the UF Schedule of Courses. (https://registrar.ufl.edu/soc/).

EVALUATION OF GRADES

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<th>Assignment</th>
<th>Total Points</th>
<th>Percentage of Grade</th>
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<tr>
<td>Participation/ attendance</td>
<td>100</td>
<td>10%</td>
</tr>
<tr>
<td>Quizzes</td>
<td>100</td>
<td>25%</td>
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<tr>
<td>Assignments</td>
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<td>45%</td>
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<td>Final Project</td>
<td>100</td>
<td>20%</td>
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GRADING SCALE:

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<tr>
<th>Letter Grade</th>
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<th>GPA Equivalency</th>
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<tr>
<td>A-</td>
<td>90 – 93%</td>
<td>3.67</td>
</tr>
<tr>
<td>B+</td>
<td>87 – 89%</td>
<td>3.33</td>
</tr>
<tr>
<td>B</td>
<td>84 – 86%</td>
<td>3.00</td>
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<tr>
<td>B-</td>
<td>80 – 83%</td>
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<td>C+</td>
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<tr>
<td>C</td>
<td>74 – 76%</td>
<td>2.00</td>
</tr>
<tr>
<td>C-</td>
<td>70 – 73%</td>
<td>1.67</td>
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DIG 3525C – DIGITAL PRODUCTION STUDIO 1

<table>
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<tr>
<th>Grade</th>
<th>Percentage</th>
<th>GPA</th>
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<tbody>
<tr>
<td>D+</td>
<td>67 – 69%</td>
<td>1.33</td>
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<tr>
<td>D</td>
<td>64 – 66%</td>
<td>1.00</td>
</tr>
<tr>
<td>D-</td>
<td>60 – 63%</td>
<td>0.67</td>
</tr>
<tr>
<td>E, I, NG, S-U, WF</td>
<td>0 – 59%</td>
<td>0.00</td>
</tr>
</tbody>
</table>

More information on grades and grading policies is here:
https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

COURSE POLICIES:

PARTICIPATION / ATTENDANCE
We value participation more than mere attendance. Each Instructor is responsible for communicating the specific details of what percentage of your grade (if any) will be assigned to participation, and how class participation will be measured and graded. Real Time [RT] interaction with your peers and the Instructor will empower you to greater achievement.

MAKE-UP POLICY
Presentations may not be presented late. Documented emergencies or medical situations may be the only accepted reasons for an excused absence on the day of a presentation.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at:
https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

COURSE TECHNOLOGY
Students will be required to have access to and use a personal computer with the access to the Internet. Word editing software will be required for written assignments.

The University of Florida and Digital Worlds requires that students have access to and on-going use of a laptop/mobile computer for DIG courses in order to be able to function in the current learning environment. Students are required to access electronic forms of information, submit assignments and communicate with other students and faculty electronically. DW requires each student’s mobile computer to meet certain minimum specs for heavy graphics use, the requirements documented below must be met.

DW Computer Requirements

COURSE COMMUNICATIONS
DIG 3525C – DIGITAL PRODUCTION STUDIO 1

Students can communicate directly with the Instructor regarding the course material through the course management system (CANVAS).

**COURSE TECHNOLOGY SUPPORT:**

The Technology Support Center provides computer support for Digital Worlds students who access Visimeet, lecture recordings, student equipment, facilities and other technology-based resources. http://digitalworlds.ufl.edu/support

For computer assistance related to Visimeet, lecture recordings, student equipment, and facilities request please Submit a Help Ticket or email support@digitalworlds.ufl.edu.

For support related to account services, technical consulting, mobile device services, software services, administrative support, application support center, and learning support services, please contact the UF Computer Help Desk available 24 hours a day, 7 days a week at 352-392-4357 or helpdesk@ufl.edu.

**UF POLICIES:**

**UNIVERSITY HONESTY POLICY**

UF students are bound by The Honor Pledge that states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

**CLASS DEEMANOR**

Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

**STUDENTS REQUIRING ACCOMMODATIONS**

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.
NETIQUETTE COMMUNICATION COURTESY
All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats, more information can be found at: http://teach.ufl.edu/wp-content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf

ONLINE COURSE EVALUATIONS
Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at evaluation results.

CAMPUS RESOURCES

HEALTH AND WELLNESS
U Matter, We Care
If you or a friend is in distress, please contact umatter@ufl.edu or 352 392- 1575 so that a team member can reach out to the student.

Counseling and Wellness Center
http://www.counseling.ufl.edu/cwc/Default.aspx, 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

Sexual Assault Recovery Services (SARS)
Student Health Care Center, 392-1161.

University Police Department, 392-1111 (or 9-1-1 for emergencies). http://www.police.ufl.edu/

ACADEMIC RESOURCES
E-learning technical support, 352-392-4357 (select option 2) or e-mail to Learning-support@ufl.edu, https://lss.at.ufl.edu/help.shtml.

Career Resource Center, Reitz Union, 392-1601. Career assistance and counseling.
http://www.crc.ufl.edu/

Library Support, http://cms.uflib.ufl.edu/ask. Various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center, Broward Hall, 392-2010 or 392-6420. General study skills and tutoring.
http://teachingcenter.ufl.edu/

Writing Studio, 302 Tigert Hall, 846-1138. Help brainstorming, formatting, and writing papers.
http://writing.ufl.edu/writing-studio/

Student Complaints Campus:
DIG 3525C – DIGITAL PRODUCTION STUDIO 1


On-Line Students Complaints:
http://www.distance.ufl.edu/student-complaint-process

Disclaimer: This syllabus represents the instructor’s current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.