

Cover Sheet: Request 10783

Digital Arts and Sciences

Info

Process	Major Curriculum Modify Ugrad/Pro
Status	Pending
Submitter	Klepacki,Phillip J pklepacki@arts.ufl.edu
Created	2/17/2016 10:32:30 AM
Updated	3/9/2016 10:25:02 AM
Description	<p>Introduction of three new courses:</p> <p>Introduction of one extra elective (for the total of two electives within a major)</p> <p>Modification of the eight semester plan and critical tracking courses in the curriculum</p> <p>Elimination of specific tracks</p>

Actions

Step	Status	Group	User	Comment	Updated
Department	Approved	CFA - Digital Worlds 015851001	Oliverio, James Charles		2/17/2016
Added Catalog Listing (final).docx					2/17/2016
College	Approved	CFA - College of Fine Arts	Schaefer, Edward E		2/18/2016
No document changes					
University Curriculum Committee	Comment	PV - University Curriculum Committee (UCC)	Case, Brandon	Added to the March agenda.	2/22/2016
No document changes					
University Curriculum Committee	Pending	PV - University Curriculum Committee (UCC)			2/22/2016
No document changes					
Office of the Registrar					
No document changes					
Student Academic Support System					
No document changes					
Catalog					
No document changes					
Academic Assessment Committee Notified					
No document changes					
College Notified					
No document changes					

Major|Modify_Curriculum for request 10783

Info

Request: Digital Arts and Sciences

Submitter: Klepacki, Phillip J pklepacki@arts.ufl.edu

Created: 2/17/2016 10:32:30 AM

Form version: 1

Responses

Major Name

Enter the name of the major. Example: "Mathematical Modeling"

Response:
Digital Arts & Sciences

Major Code

Enter the two-letter or three-letter major code.

Response:
DAR

Degree Program Name

Enter the name of the degree program in which the major is offered.

Response:
Bachelor of Arts

Effective Term

Enter the term (semester and year) that the curriculum change would be effective.

Response:
Fall

Effective Year

Response:
2016

Proposed Changes

Describe the proposed changes to the curriculum.

Response:
Introduction of three new courses:
--Principles of Digital Visualization (2000 level course)
--Wearable and Mobile Apps (4000 level course)

--Colloquium in DAS (4000 level course)

Introduction of one extra elective (for the total of two electives within a major)

Modification of the eight semester plan and critical tracking courses in the curriculum

Elimination of specific tracks

Pedagogical Rationale/Justification

Describe the rationale for the proposed changes to the curriculum.

Response:

The proposed changes to the curriculum aim to provide DAS students with new topics that are relevant to the continuously emerging field of digital arts. Through the extra elective, students can further individualize their degree. The order of classes has been updated to better suit the lockstep approach necessary for several technologically-based courses. The specific tracks were eliminated in order to streamline the lockstep approach. Overall, the newly proposed changes provide a strengthened list of topics, more customization, and improved path to the degree.

Impact on Enrollment, Retention, Graduation

Describe any potential impact of the curriculum changes on students who are currently in the major.

Response:

Proposed changes will not impact the students that are currently enrolled.

Proposed changes are expected to have a positive impact on enrollment through new topics, improved marketing, and better sequencing of prerequisites.

Proposed changes will not impact graduation.

**Addendum to UCC request to modify the Digital Arts & Sciences major
(<http://apps.aa.ufl.edu/Approval/Requests/Info/10783>)**

Please clarify that this applies to UF Online and On Campus:

The proposed changes to the major will apply to both UF online and students enrolled on the Gainesville campus.

Please state the process for students that have already started the specializations to allow for completion:

Students already in the program in its current state (with three tracks) will be able to complete those tracks. The curriculum as it exists does not vary in the upper-division among the three tracks; the proposed single-track curriculum will offer classes needed for students in the three existing tracks.

Please provide plan for students that may fall behind within the “lock-step” of this major. Will required classes still be offered every semester if a student gets behind, or will students have to wait another year for certain courses?

Courses are offered in sequence, repeating each fall. A student who falls behind in the lockstep program would need to wait another year before required courses return.

<https://catalog.ufl.edu/ugrad/current/finearts/Majors/digital-arts-and-sciences.aspx>

Digital Arts and Sciences

The digital arts and sciences (DAS) program crosses college boundaries between fine-the arts, communications, and technologyengineering. This degree is an interdisciplinary program ~~with three specialization areas~~.

About This Major

- **College:** The Fine Arts
- **Degree:** Bachelor of Arts in Digital Arts and Sciences
- **Specializations:** ~~N/A Design and Production, Media and Storytelling, Systems Design~~
- **Credits for Degree:** 120
- **Minor:** YesNo
- **Combined-Degree Program:** No
- **Academic Learning Compact:** Digital Arts and Sciences (College of the Fine Arts)
- **Website:** www.digitalworlds.ufl.edu/programs/ba-in-das

Overview

The Bachelor of Arts in Digital Arts and Sciences (BADAS) crosses traditional college boundaries between the arts, communications, and engineering ~~and the arts~~. ~~Students may choose from three innovative interdisciplinary tracks, combining skills in technology, design and digital storytelling.~~ They Students will become versed in contemporary issues in social and interactive media, critical thinking and creative design solutions. The DAS graduate will gain experience working in collaborative teams on media projects including ~~serious and applied games, live digital performances digital storytelling, animation, and game design including serious and applied games and virtual worlds~~.

Department Requirements

In addition to meeting university-level requirements, students seeking admission to this program must submit a personal statement of intent and supplemental support materials directly to the UF Digital Worlds Institute. The content and quality of these submissions, in addition to previous academic GPA, will be significant factors to determine admission into the program.

The personal statement refers to an original document created by the applicant that details interests, motivations and rationale for seeking program admission. The statement should be one to two pages in length and demonstrate a serious intent to pursue the program and the writing ability appropriate for admission as an upper-division student at a major American university.

<https://catalog.ufl.edu/ugrad/current/finearts/Majors/digital-arts-and-sciences.aspx>

Support materials refer to a body of original creative or technical work authored, documented and presented in a contemporary digital format.

~~Depending on the applicant's intended area of concentration in the program (systems design, media and storytelling, or design and production), the~~
~~The~~

support materials would contain examples of the applicant's best original work completed before seeking admission to the BADAS program.

The statement and support materials are due by March 15 of the sophomore year for admission into upper-division coursework. Students may not take 3000/4000-level DIG courses without submission of both the personal statement and support materials.

Students must complete all critical-tracking courses with minimum grades of C in each course and the minimum critical-tracking GPA must be 2.5.

Students who do not meet these requirements will be placed on academic probation and required to prepare a probation contract with an advisor.

Students normally are given two terms in which to remove their deficit points; however, students who do not satisfy the conditions of the first term of probation may be dismissed from the program.

~~Design and Production~~

~~Design and Production~~Degree Requirements:

Critical Tracking

To graduate with this major, students must complete all university, college and major requirements.

Equivalent critical-tracking courses as determined by the State of Florida Common Course Prerequisites may be used for transfer students.

Semester 1

- Complete 1 of 4-5 critical-tracking courses: ~~THE 2000~~ARH 2050; ~~THE 3234~~ARH 2051; ~~CPO 2001 or INR 2001~~DIG 2XXXART 1202C or ART 1203C; ARH 2000; or ~~RTV 2100~~MAC 1140 or ~~MAC 1114~~ with a minimum grade of C
- 2.5 GPA required for all critical-tracking courses
- 2.0 UF GPA

Semester 2

- Complete 1 additional critical-tracking course with a minimum grade of C
- 2.5 GPA required for all critical-tracking courses
- 2.0 UF GPA

Semester 3

- Complete 1 additional critical-tracking course with a minimum grade of C
- 2.5 GPA required for all critical-tracking courses
- 2.0 UF GPA

Semester 4

- Complete remaining 1 additional critical-tracking courses with a minimum grades of C
- 2.5 GPA required for all critical-tracking courses
- 2.0 UF GPA

Semester 5

- Complete remaining critical-tracking courses with minimum grades of C
- 2.5 GPA required for all critical-tracking courses
- 2.0 UF GPA

Recommended Semester Plan

To remain on track, students must complete the appropriate critical-tracking courses, which appear in bold.

Semester 1		C	Formatted: Font: 12 pt, Bold, Font color: Auto
THE ARH 2000 Theatre Art Appreciation (GE-H and D)	3	t	Formatted: Font: Bold
ENC 1101 Expository and Argumentative Writing (GE-C)	3		Formatted: None, Space Before: 0 pt, Don't keep with next, Don't keep lines together, Tab stops: 6.71",
Mathematics-MAC 1140 Precalculus Algebra (GE-M)	3		Formatted: Font: Bold
Physical or Biological Science (GE-P or B)	3		Formatted: Font: Bold
Social and Behavioral Science (GE-S) Elective	3		Formatted: None, Space Before: 0 pt, Don't keep with next, Don't keep lines together, Tab stops: 6.08",
Total	1		Formatted: Font: Bold
Semester 2		C	Formatted: Font: 12 pt, Bold, Font color: Auto
IUF 1000 What is the Good Life (GE-H)	3		Formatted: Font: Not Bold
JNR 2001 International Relations or	3		Formatted: Font: Not Bold
CPO 2001 Comparative Politics Social Science (GE-S)	3		Formatted Table
ENC 1102 Argument and Persuasion Composition (GE-C)	3		Formatted: Font: 12 pt, Not Bold, Font color: Auto
Mathematics (GE-M) Elective	3		Formatted: Font: Not Bold
Physical or Biological Science (GE-P or B) ARH 2050 Introduction to the Principles and History of Art 1 (GE-H)	3		Formatted: Font: Bold
Total	1		Formatted: Font: 12 pt, Bold, Font color: Auto
Semester 3		C	Formatted: Font: Bold
ARH 2051 Introduction to the Principles and History of Art 2 (GE-H)	3	t	Formatted: None, Space Before: 0 pt, Don't keep with next, Don't keep lines together, Tab stops: 4.71",
SPC 2608 Introduction to Public Speaking or	3		Formatted: Font: Bold
ORI 2000 Oral Performance of Literature 1 Elective	3		Formatted: Font: 12 pt, Bold, Font color: Auto
THE 3234 Diversity and Multiculturalism in American Theatre Elective	3		Formatted: Font: Bold
Physical or Biological Science (GE-P or B) Elective	3		Formatted: Font: Not Bold
Social and Behavioral Science (GE-S) Elective	3		Formatted: None, Space Before: 0 pt, Don't keep with next, Don't keep lines together, Tab stops: 5.55",
Total	1		Formatted: Font: Not Bold
Semester 4		C	Formatted: Font: 12 pt, Not Bold, Font color: Auto
		t	Formatted: Font: Not Bold

<https://catalog.ufl.edu/ugrad/current/finearts/Majors/digital-arts-and-sciences.aspx>

DIG 2XXX Principles of Digital Visualization RTV 2100 Writing for Electronic Media ART 1202C 2D Design or ART 1203C 3D Design	3
ARH 2500 Non-Western Art Elective	3
Mathematics (GE-M) Elective	3
Physical or Biological Science (GE-P or B)	3
Social and Behavioral Science (GE-S)	3
Total	15
Semester 5	Credits
DIG 3020 Foundations of Digital Culture	3
DIG 3305C 3D Digital Animation Technique DIG 3313C 2D Digital Animation Techniques	3
DIG 3525C DAS Design and Production Studio 1	3
DIG 3873 Theory of Digital Media Protocols or ART 2305C Perceptual Drawing	3
DIG 3713C Game Design Practices 1 Elective	3
Total	15
Semester 6	Credits
DIG 3305C 3D Digital Animation Technique DIG 3313C 2D Digital Animation Techniques	3
DIG 4715C Game Design Practices 2 DIG 3506 Interdisciplinary Design Methods for DAS	3
DIG 3526C DAS Design and Production Studio 2	3
DIG 3713C 3XXX Game Design Practices 1 Visual Design Rotating Topic/Elective	3
DIG 3878 Applied Digital Media Protocols or ART 2701C Sculpture: Shaping Form and Space	3
Total	15
Semester 7	Credits
DIG 3433 Interactive Storytelling	3
DIG 4306C Advanced Digital Animation Techniques DIG 4255C Audio Design For Digital Production	3
DIG 4527C DAS Design and Production Studio 3	3
DIG 4841C 4XXX Undergraduate Research Forum Wearable and Mobile Apps	3
DIG 4154 Advanced Writing for Interactive Media	3
Total	15
Semester 8	Credits
DIG 4841C Undergraduate Research Forum DIG 4306C Advanced Digital Animation Techniques	3 3
DIG 4583C DAS Design and Production Studio 4	3
DIG 4715C Game Design Practices 2 Rotating Topic/Elective	3
DIG 4970 _____ Senior Project	3
DIG 4097C Entrepreneurship in New Media	3
Total DIG 4XXX Colloquium in DAS	15 15

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Total **15**

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Media and Storytelling

Critical Tracking

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To graduate with this major, students must complete all university, college and major requirements.

Equivalent critical-tracking courses as determined by the State of Florida Common Course Prerequisites may be used for transfer students.

Semester 1

- Complete 1 of 4 critical-tracking courses: RTV 2100; CPO 2001 or INR 2001; THE 2000; or THE 3234 with a minimum grade of C
 - 2.5 GPA required for all critical-tracking courses
 - 2.0 UF GPA

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Semester 2

- Complete 1 additional critical-tracking course with a minimum grade of C
 - 2.5 GPA required for all critical-tracking courses
 - 2.0 UF GPA

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Semester 3

- Complete 1 additional critical-tracking course with a minimum grade of C
 - 2.5 GPA required for all critical-tracking courses
 - 2.0 UF GPA

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Semester 4

- Complete remaining critical-tracking courses with minimum grades of C
 - 2.5 GPA required for all critical-tracking courses
 - 2.0 UF GPA

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Recommended Semester Plan

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To remain on track, students must complete the appropriate critical-tracking courses, which appear in bold.

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THE 2000 Theatre Appreciation (GE-H and D)	Formatted: Centered
ENC 1101 Expository and Argumentative Writing (GE-C)	Formatted: Centered
Mathematics (GE-M)	Formatted: Centered
Physical or Biological Science (GE-P or B)	Formatted: Centered
Social and Behavioral Science (GE-S)	Formatted: Centered
Total	Formatted: Centered
Semester 2	Formatted: Centered



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