

Cover Sheet: Request 10778

DIG3433 Interactive Storytelling

Info

Process	Course Modify Ugrad/Pro
Status	Pending
Submitter	Klepacki,Phillip J pklepacki@arts.ufl.edu
Created	2/16/2016 11:39:26 AM
Updated	3/11/2016 2:38:58 PM
Description	Students will explore how story is incorporated into contemporary interactive platforms such as games and other digital media, like virtual worlds and social networks, which are becoming the most prevalent form of mobile communication, entertainment delivery, and community organization tools in the 21st century.

Actions

Step	Status	Group	User	Comment	Updated
Department	Approved	CFA - Digital Worlds 015851001	Oliverio, James Charles		2/16/2016
No document changes					
College	Approved	CFA - College of Fine Arts	Schaefer, Edward E		2/18/2016
No document changes					
University Curriculum Committee	Comment	PV - University Curriculum Committee (UCC)	Case, Brandon	Added to the March agenda.	2/22/2016
No document changes					
University Curriculum Committee	Pending	PV - University Curriculum Committee (UCC)			2/22/2016
No document changes					
Statewide Course Numbering System					
No document changes					
Office of the Registrar					
No document changes					
Student Academic Support System					
No document changes					
Catalog					
No document changes					
College Notified					
No document changes					

Course|Modify for request 10778

Info

Request: DIG3433 Interactive Storytelling

Submitter: Klepacki, Phillip J pklepacki@arts.ufl.edu

Created: 2/16/2016 11:39:27 AM

Form version: 1

Responses

Current Prefix

Enter the current three letter code (e.g., POS, ATR, ENC).

Response:
DIG

Course Level

Select the current one digit code preceding the course number that indicates the course level at which the course is taught (e.g., 1=freshman, 2=sophomore, etc.).

Response:
3

Number

Enter the current three digit code indicating the specific content of the course based on the SCNS taxonomy and course equivalency profiles.

Response:
433

Lab Code

Enter the current lab code. This code indicates whether the course is lecture only (None), lab only (L), or a combined lecture and lab (C).

Response:
None

Course Title

Enter the current title of the course as it appears in the Academic Catalog.

Response:
Interactive Storytelling

Effective Term

Select the requested term that the course change(s) will first be implemented. Selecting "Earliest" will allow the change to be effective in the earliest term after SCNS approval. If a specific term and year are selected, this should reflect the department's expectations. Courses cannot be changed

retroactively, and therefore the actual effective term cannot be prior to SCNS approval, which must be obtained prior to the first day of classes for the effective term. SCNS approval typically requires at least 6 weeks after approval of the course change at UF.

Response:
Fall

Effective Year

Select the requested year that the course change will first be implemented. See preceding item for further information.

Response:
2016

Requested Action

Indicate whether the change is for termination of the course or any other change. If the latter is selected, all of the following items must be completed for any requested change.

Response:
Other (selecting this option opens additional form fields below)

Change Course Prefix?

Response:
No

Change Course Level?

Note that a change in course level requires submission of a course syllabus.

Response:
No

Change Course Number?

Response:
No

Change Lab Code?

Note that a change in lab code requires submission of a course syllabus.

Response:

No

Change Course Title?

Response:
Yes

Current Course Title

Response:
Interactive Storytelling

Proposed Course Title

Response:
Digital Storytelling

Change Transcript Title?

Response:
Yes

Current Transcript Title

Response:
Interactive Storytelling

Proposed Transcript Title (21 char. max)

Response:
Digital Storytelling

Change Credit Hours?

Note that a change in credit hours requires submission of a course syllabus.

Response:
No

Change Variable Credit?

Note that a change in variable credit status requires submission of a course syllabus.

Response:

No

Change S/U Only?

Response:

No

Change Contact Type?

Response:

No

Change Rotating Topic Designation?

Response:

No

Change Repeatable Credit?

Note that a change in repeatable credit status requires submission of a course syllabus.

Response:

No

Change Course Description?

Note that a change in course description requires submission of a course syllabus.

Response:

No

Change Prerequisites?

Response:

No

Change Co-requisites?

Response:

No

Rationale

Response:

Digital Storytelling develops a framework for integrating participation and storytelling as foundations of digital arts and sciences.

Addendum to UCC request to change course title from “Interactive Storytelling” to “Digital Storytelling” (DIG3433)

(<http://apps.aa.ufl.edu/Approval/Requests/Info/10778>)

Is this a dual online/campus offering? If also online, please ensure that all online course syllabus requirements are noted in syllabus.

All DW classes are both Online/On-campus. Due to the specific nature of our online classes (presented simultaneously to the live on-campus audience as well as the live online students through a video link, while the class video recording is provided for the asynchronous online students), all our syllabi are identical for on-campus and online students.

Please provide detail about the specific assessments that contribute to the total grade. These include assignments, blog posts and digital journaling, storyboards, create your own adventure, midterm project, and final project.

These changes have been made in the syllabus uploaded to this request.

UF make-up policy and link is not included.

Make-up policy and link are now included in the syllabus uploaded to this request.

“We value participation more than mere attendance. Each instructor is responsible for communicating the specific details of what percentage of your grade (if any) will be assigned to participation, and how participation will be measured and graded.”

--Will there be multiple offerings of the course with different requirements/instructors?

No, only one section offering per academic year. The quoted sentence has been removed from the syllabus in order to avoid any confusion.

Interactive STORYTELLING (IST)

Course Number: DIG3433	Credit Hours: 3
Semester/Year: Fall 2016	Class location: NRG 0120
	Class meeting time(s):
Instructor: TBD	Office location/Hours: TBD
Contact phone:294-2000	Contactemail: <i>pat@digitalworlds.ufl.edu</i>
Course TA or Coordinator: TBD	Course Website: https://lss.at.ufl.edu

Course Communications: Students can communicate directly with the instructor regarding the course material. Students are also encouraged to post general questions to the discussion board through the course management system.

Course Description: This course develops a framework for integrating participation and storytelling as basic components of digital storytelling and interactivity. Students explore how story is incorporated into contemporary interactive platforms such as games and other digital media, including virtual worlds and Social Networks. Students design interactive stories, short original audio and video segments, and utilize modern software techniques. Students create content with new tools and techniques derived from lectures, viewing content and hands-on software and hardware tutorials. Students work as part of a production team to produce a working example, storyboards and the interactive design portions of a story.

Prerequisite Knowledge and Skills: Admission into the BA in DAS program as a full-time Major with Junior standing or written consent of Instructor.

Purpose of Course: This course enables students to navigate new story environments as a powerful medium of entertainment, social and political opinion and business strategies while also investigating the ramifications of emerging technologies

Course Goals and/or Objectives: By the end of this course, students will be able to:

1. Understand linear and non-linear interactive narrative techniques
2. Develop an interactive digital storytelling project in a variety of platforms
3. Effectively use a variety of standard media tools and techniques
4. Utilize a production methodology that includes storyboarding & project breakdown
5. Use appropriate language to document their step-by-step process in a blog format.

Required textbooks:

1. Pause and Effect: The Art of Interactive Narrative, Meadows, Mark Stephen ISBN: 0-7357-1171-2 New Riders Games (2002)

Final EXAM Schedule:

The FINAL Exam TIME SCHEDULED for this COURSE will be announced in advance of each semester by the University of Florida Registrar’s Office at <http://www.isis.ufl.edu>

Week	Topic	Assignments/Quizzes
1	Where Do Stories Come From?	BLOG assigned
2	Theories and Principles of Interactive Story Telling	Readings ch 1-3
3	Narratives in Films, Games, Television and Radio and literature	Storyboard Assignment
4	Non-linear Narrative Techniques	Midterm Assigned
5	Interaction Concepts	Readings ch 4,5
6	Storytelling Strategies	Readings ch 6-8
7	Software and Cinema	Storyboards due
8	Interaction Design	Midterms DUE
9	Narrators: Good, bad and robotic.	Create your own Assigned
10	New Entertainment Models	Final Projects Assigned
11	Theme Parks, Group Rides: Interactivity for audiences	Readings ch 9,10,11
12	Motion Capture, Kinect and leap motion	Create your own DUE
13	MMORPGS: Social Interactivity	Blogs Due
14	TECH WEEK	
15	FINAL PRESENTATIONS	Final Projects Due

Assignments and Evaluation

Assignment	Total Points	Percentage of Grade
Blog posts and Digital Journaling – students are required to post a minimum of 8 journal posts to an online blog. The posts should be 150-250 words long and describe the ongoing research and study efforts conducted throughout the semester.	10	10%
Quizzes	20	20%
Participation – Students are expected to actively participate in class discussions, both in class as well as in class online forum after each class meeting.	10	10%
Midterm Project - Students will create, design, and implement a detailed storyboard for an interactive	25	25%

story. The storyboards will be delivered in PDF format, and must contain only original student works.		
Final Project - create your own adventure, a digital interactive project, using software app for creating interactive online stories.	25	35%

Grading scale:

Letter Grade	% Equivalency	GPA Equivalency
A	94 – 100%	4.0
A-	90 – 93%	3.67
B+	87 – 89%	3.33
B	84 – 86%	3.00
B-	80 – 83%	2.67
C+	77 – 79%	2.33
C	74 – 76%	2.00
C-	70 – 73%	1.67
D+	67 – 69%	1.33
D	64 – 66%	1.00
D-	60 – 63%	.67
E, I, NG, S-U, WF		0.00

More information on grades and grading policies is here: <https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

Course Policies:

ATTENDANCE AND PARTICIPATION POLICY:

We value **participation** more than mere **attendance**.

1. Attendance/participation for online students is gauged by online activity in approved online forums and class blogs. Traditional students can refer to <https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>
2. At the sole discretion of the instructor, documented emergencies or medical situations may be the only acceptable reasons for an excused absence. At the very least, students must contact the instructor 24 hours before class time if they wish to be considered for an excused absence.

3. Students are responsible for satisfying all academic objectives as defined by the instructor.. Online students will be counted for participation based upon forum or blog posts and interaction with topics discussed in class via posting relevant threads, comments and appropriate links based upon the topics assigned in class

Make-up Policy:

Presentations may not be presented late. Documented emergencies or medical situations may be the only accepted reasons for an excused absence on the day of a presentation.

<https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>

Course Technology: The students will be required to have access to, and use a personal computer with the access to the Internet. Word editing software will be required for written assignments.

UF Policies

Academic Integrity:

As a student at the University of Florida, you have committed yourself to uphold the Honor Code, which includes the following pledge: *"We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honesty and integrity."* You are expected to exhibit behavior consistent with this commitment to the UF academic community, and on all work submitted for credit at the University of Florida, the following pledge is either required or implied: *"On my honor, I have neither given nor received unauthorized aid in doing this assignment."* It is assumed that you will complete all work independently in each course unless the instructor provides explicit permission for you to collaborate on course tasks (e.g. assignments, papers, quizzes, exams). Furthermore, as part of your obligation to uphold the Honor Code, you should report any condition that facilitates academic misconduct to appropriate personnel. It is your individual responsibility to know and comply with all university policies and procedures regarding academic integrity and the Student Honor Code. Violations of the Honor Code at the University of Florida will not be tolerated. Violations will be reported to the Dean of Students Office for consideration of disciplinary action. For more information regarding the Student Honor Code, please see: <http://www.dso.ufl.edu/SCCR/honorcodes/honorcode.php>

CLASS DEMEANOR:

Students are expected to arrive to class on time and behave in a manner that is respectful to the instructor and to fellow students. Please avoid the use of cell phones and restrict eating to outside of the classroom. Opinions held by other students should be respected in discussion, and conversations that do not contribute to the discussion should be held at minimum, if at all.

University Policy on Accommodating Students with Disabilities:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate

documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

University Policy on Academic Misconduct:

Academic honesty and integrity are fundamental values of the University community. Students should be sure that they understand the UF Student Honor Code at <http://www.dso.ufl.edu/students.php>.

Netiquette: Communication Courtesy:

All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats, more information can be found at: <http://teach.ufl.edu/docs/NetiquetteGuideforOnlineCourses.pdf>

Online course evaluations:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://evaluations.ufl.edu/results/>.

GETTING HELP

For issues with technical difficulties for E-learning in Canvas, please contact the UF Help Desk at:

- Learning-support@ufl.edu
- (352) 392-HELP - select option 2
- <https://lss.at.ufl.edu/help.shtml>

Any requests for make-ups due to technical issues MUST be accompanied by the ticket number received from LSS when the problem was reported to them. The ticket number will document the time and date of the problem. You MUST e-mail your instructor within 24 hours of the technical difficulty if you wish to request a make-up.

Other resources are available at <http://www.distance.ufl.edu/getting-help> for:

- Counseling and Wellness resources
- Disability resources
- Resources for handling student concerns and complaints
- Library Help Desk support

Disclaimer: This syllabus represents the instructor's current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.