

Cover Sheet: Request 11844

TPA 4XXX Digital Design in Theatre and Dance 2

Info

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|------------------------|--|
| Process | Course New Ugrad/Pro |
| Status | Pending at PV - University Curriculum Committee (UCC) |
| Submitter | Jennifer Hodges jhodges@arts.ufl.edu |
| Created | 9/21/2017 11:11:18 AM |
| Updated | 11/21/2018 8:21:35 AM |
| Description of request | UF offers TPA4352, Digital Design for Theatre and Dance, for 3 credits. New World School of the Arts (NWSA), would like to offer a 2 part version of the course, for 3 credits each, in order to replace a 2 part course they currently offer in their Dance curriculum. For this purpose, this will require creation of new courses specific to NWSA. They are currently teaching these courses under the Special Topics course number DAA4930. |

Actions

| Step | Status | Group | User | Comment | Updated |
|--|-----------|---|-----------------|--|------------|
| Department | Approved | CFA - NWSA Dance 011405001 | Mary Burns | | 2/13/2018 |
| No document changes | | | | | |
| College | Approved | CFA - College of Fine Arts | Jennifer Setlow | | 3/2/2018 |
| No document changes | | | | | |
| University Curriculum Committee | Commented | PV - University Curriculum Committee (UCC) | Andrew Figueroa | Added to April agenda. | 3/26/2018 |
| No document changes | | | | | |
| University Curriculum Committee | Recycled | PV - University Curriculum Committee (UCC) | Casey Griffith | Please address UCC comments from April meeting. | 4/18/2018 |
| No document changes | | | | | |
| College | Approved | CFA - College of Fine Arts | Jennifer Setlow | | 11/21/2018 |
| Digital Design for Theatre and Dance 2 Syllabus.docx | | | | | 11/15/2018 |
| University Curriculum Committee | Pending | PV - University Curriculum Committee (UCC) | | | 11/21/2018 |
| No document changes | | | | | |
| Statewide Course Numbering System | | | | | |
| No document changes | | | | | |
| Office of the Registrar | | | | | |
| No document changes | | | | | |
| Student Academic Support System | | | | | |
| No document changes | | | | | |
| Catalog | | | | | |
| No document changes | | | | | |

| Step | Status | Group | User | Comment | Updated |
|---------------------|--------|-------|------|---------|---------|
| College Notified | | | | | |
| No document changes | | | | | |

Course|New for request 11844

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Request: TPA 4XXX Digital Design in Theatre and Dance 2

Description of request: UF offers TPA4352, Digital Design for Theatre and Dance, for 3 credits. New World School of the Arts (NWSA), would like to offer a 2 part version of the course, for 3 credits each, in order to replace a 2 part course they currently offer in their Dance curriculum. For this purpose, this will require creation of new courses specific to NWSA. They are currently teaching these courses under the Special Topics course number DAA4930.

Submitter: Jennifer Setlow jsetlow@ufl.edu

Created: 11/21/2018 8:20:50 AM

Form version: 3

Responses

Recommended Prefix TPA

Course Level 4

Number XXX

Category of Instruction Advanced

Lab Code None

Course Title Digital Design for Theatre and Dance 2

Transcript Title DIG DES THE/DAN 2

Degree Type Baccalaureate

Delivery Method(s) On-Campus

Co-Listing No

Effective Term Earliest Available

Effective Year Earliest Available

Rotating Topic? No

Repeatable Credit? No

Amount of Credit 3

S/U Only? No

Contact Type Regularly Scheduled

Weekly Contact Hours 3

Course Description This course seeks to unlock a diverse spectrum of artistic possibilities using technology to support choreography and live performance. It will nurture new technical and artistic sensibilities for manipulating time, space, shape, and motion.

Prerequisites Junior standing or above

Co-requisites None

Rationale and Placement in Curriculum This is the second in a two semester course series that will be offered for students in their final year of the New World School of the Arts College BFA program. This course will offer digital design information vital for dance artists as they enter the professional world. Having previously studied both Dance Composition and Literature & Materials of Music/Music Appreciation, this course provides the next logical step in their development as artists in these technological times, when the ability to undertake multidisciplinary work is necessary. This course will provide information pertaining to design and composition concepts as they relate to digital media and dance and will provide students with practical experience in generating works of this nature. It will complement their work in Dance Production (DAN4503 and DAN 4515) in which they present a capstone creative concert during the senior year and will support their artistic growth.

Course Objectives • Adopt the Elements and Principles of Compositional Design-Design Basics as tools for creative process.

- Draw on the standardized "Design Basics" to make diverse and compositionally sound choices across various projects and assignments.
- Demonstrate a firm understanding of filming, framing, and camera movement fundamentals.

- Arrange sound elements that demonstrate knowledge of appropriate and diverse accompaniment options.
- Gain an understanding of filmmaking fundamentals that differentiate dance films/cinedances, documentaries, and live-performance documentation.
- Participate in a mutually generative design process, producing an interdisciplinary performance piece that links new skills and sensibilities.
- Analyze and reference exceptional films and other relevant media that provide artistic and technical context for the course content.

Course Textbook(s) and/or Other Assigned Reading • Making Video Dance by Katrina McPherson

- Filmdance: Space, Time, and Energy article by Amy Greenfield
- The Limitations of “Cinedance” article by Roger Copeland
- Design Basics by David A. Lauer and Stephen Pentak

Weekly Schedule of Topics 1. Multimedia Introduction. Creating Projected Media. Living Digital Environment Assignment.

2. Living Digital Environment workday and Assignment Due.
3. Immersive Vignette Lecture and Assignment.
4. Immersive Vignette Assignment workday and Due.
5. The Seven-Step Design Process Walkthrough.
6. Begin Collaborative Generation of Design Process, Conceptual Development.
7. Research Pyramid Process.
8. Turning Research into Tangible and Performable Elements
9. Beginning the Seven-step Design Process, Commitment, Analysis, and Research.
10. Incubation.
11. Selection.
12. Implementation.
13. Evaluation.
14. Rework/Restage Media and Performance Elements.
15. Rehearsal.
16. Stage Final Version of Multimedia Performance Piece.

Links and Policies None - this course will only be offered at the New World School of the Arts (NWSA) in Miami, which has its own facilities and policies regarding class attendance, students with disabilities, and faculty evaluations.

Grading Scheme 1. Living Digital Environment Assignment (Sound included) 25%

2. Interactive Vignette Assignment 25%
3. Multimedia Collaboration including process journal/log 50%

Instructor(s) Currently Jeffrey Lloyd Smith - an instructor at NWSA.

TPA 4XXX Digital Design for Theatre and Dance 2
Spring 2018, 3 Credits T/R 11:30am-1:00pm
Instructor: Jeffrey Lloyd Smith
NWSA Room: 5206

1. Course Description:

This course seeks to unlock a diverse spectrum of artistic possibilities using technology to support choreography and live performance. It will nurture new technical and artistic sensibilities for manipulating time, space, shape, and motion.

The **Spring semester** will focus on relationships between digital media and live performance. Students will use sound, video projection, set pieces, and alternative performance spaces to imagine and create immersive environments that interact with performers. As students apply artistic fundamentals to standardized creative processes, they will develop necessary sensibilities creating interdisciplinary performance pieces. The collaborative process will culminate in a work that relies on both semester's fundamental skills and sensibilities.

2. Course Objectives

- Adopt the Elements and Principles of Compositional Design-Design Basics as tools for creative process.
- Draw on the standardized "Design Basics" to make diverse and compositionally sound choices across various projects and assignments.
- Demonstrate a firm understanding of filming, framing, and camera movement fundamentals.
- Arrange sound elements that demonstrate knowledge of appropriate and diverse accompaniment options.
- Gain an understanding of filmmaking fundamentals that differentiate dance films/cinedances, documentaries, and live-performance documentation.
- Participate in a mutually generative design process, producing an interdisciplinary performance piece that links new skills and sensibilities.
- Analyze and reference exceptional films and other relevant media that provide artistic and technical context for the course content.

3. Course Textbook(s) and/or Other Assigned Reading

- *Making Video Dance* by Katrina McPherson
- *Filmdance: Space, Time, and Energy* article by Amy Greenfield
- *The Limitations of “Cinedance”* article by Roger Copeland
- *Design Basics* by David A. Lauer and Stephen Pentak

4. Weekly Schedule of Topics

Semester 2:

1. Multimedia Introduction. Creating Projected Media. Living Digital Environment Assignment.
2. Living Digital Environment workday and Assignment Due.
3. Immersive Vignette Lecture and Assignment.
4. Immersive Vignette Assignment workday and Due.
5. The Seven-Step Design Process Walkthrough.
6. Begin Collaborative Generation of Design Process, Conceptual Development.
7. Research Pyramid Process.
8. Turning Research into Tangible and Performable Elements
9. Beginning the Seven-step Design Process, Commitment, Analysis, and Research.
10. Incubation.
11. Selection.
12. Implementation.
13. Evaluation.
14. Rework/Restage Media and Performance Elements.
15. Rehearsal.
16. Stage Final Version of Multimedia Performance Piece.

5. Grading Scheme

Grades and Attendance:

This course is deeply rooted in practical application and your commitment to follow through with artistic and technical investigations. Realizing that most students are new to this area of study, effort and interest are equally as valuable as studying facts and software operation. Use your resources as well as the people around you to assist in your creative endeavors. Questions, participation in discussions, and curiosity about the material will serve your growth just as well as mastery of the subject matter. Attendance is integral to achieve a high grade in this course. Every absence after two will result in 1/3 of a grade reduction (A to A- etc.). In addition, tardiness disrupts the focus of the class and will equal 1/3 of an absence. For more information on grading, please refer to blackboard where the assignments and rubrics are displayed.

Grading Range:

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| 93-100% | A: Exceeding expectations in terms of effort, class participation, quality of work, and attitude. |
| 90-92.99% | A- |
| 87-89.99% | B+ |
| 83-86.99% | B: Meeting course requirements with above average effort, class participation, quality of work, and attitude. |
| 80-82.99% | B- |
| 77-79.99% | C+ |
| 73-76.99% | C: Successfully completing course requirements with moderate effort, class participation, quality of work, and attitude. |
| 70-72.99% | C- |
| 67-69.99% | D+ |
| 63-66.00% | D: Insufficient attention to course standards and requirements, but passing. |
| 60-62.99% | D- |
| <60% | F: Unacceptable on all levels and not eligible for credit. |

UF grading policy:

<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>.

Course Grading Percentages and Assignments:

There will be a 10% per day penalty on late work, but it will not be accepted at all without proper documentation.

Second Semester:

1. Living Digital Environment Assignment (Sound included) 25%
2. Interactive Vignette Assignment 25%
3. Multimedia Collaboration including process journal/log 50%

Class Attendance

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at:

<https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>

Disability Accommodations

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be

presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

Faculty Evaluations

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://evaluations.ufl.edu/results/>